

# Y7 CURRICULUM AIDE-MÉMOIRE

SEQUENCING OF CONTENT, CONCEPTS, THEMES & ASSESSMENT

**SUBJECT:** Art



■ Overarching intent and aims of unit

■ Specific National Curriculum strand hit

■ Key concepts and themes

HT1: Tone	HT2: C & O Drawing	ASSESSMENT Summative or AFL	HT3: Colour Wheel	HT4: Adv. Colour Theory	ASSESSMENT Summative or AFL	HT5: Texture	HT6: Artist Study	ASSESSMENT Summative or AFL
<p>Understand pencil shading techniques and how to transform 2D shapes into 3D forms through tone control.</p> <p>Students will produce creative work, explore their own ideas, develop drawing techniques, evaluate artistic work and learn about great artists.</p> <p>Explore shading pressure, pencil hardness/softness, tone variation, artwork of Escher, tone range, transforming 2D shapes to 3D forms and creating a diagram displaying different tones through different pressures.</p>	<p>Understand the importance of creative and effective composition, and how to draw an object from observation.</p> <p>Students will produce creative work, exploring their ideas and recording their experiences, they will become proficient in drawing techniques, and they will study great artists.</p> <p>Explore what makes an effective composition, the importance of page layout, how to study subject matter so as to capture shapes that can be seen in front of them, how to draw from observation with detail and tone range.</p>	<p><b>HT1 &amp; HT2:</b></p> <p>Key assessment sketchbook pages – tone page with tonal boxes &amp; tone shape page (HT1), observational shoe drawing &amp; composition page (HT2).</p> <p>Weekly verbal diagnostic assessment based on classwork.</p> <p><b>HT1 Key Outcomes:</b></p> <p>Apply different shading pressures, use tonal shading to create 3D shapes.</p> <p><b>HT2 Key Outcomes:</b></p> <p>Draw from observation, place a shape on the page that has good composition, apply tone range to the drawing.</p>	<p>Understand the colour wheel (how to use it effectively, how to blend colours), the use of primary, secondary and tertiary colours, and watercolour painting technique.</p> <p>Students will produce creative work, explore their own ideas, become proficient in painting techniques, use a range of media, evaluate artistic work and study great artists.</p> <p>Explore the colour wheel, how to use it to inform colour choice, primary and secondary colours, tertiary colours, correct watercolour painting technique, measuring and drawing skills and the importance of presentation.</p>	<p>Understand advanced colour theory, create tertiary colours and create a colour banner.</p> <p>Students will use a range of techniques to record their observations, develop painting technique, increase proficiency in the handling of different materials and analyse and evaluate their own work.</p> <p>Explore the colour wheel, mixing of tertiary colours, blending of colours, contemporary colours, how to describe tertiary colours, blending skills, how to overcome painting mistakes, how to measure and draw a colour banner.</p>	<p><b>HT3 &amp; HT4:</b></p> <p>Key assessment sketchbook pages – colour wheel &amp; colour theory page (HT3), colour banner page (HT4).</p> <p>Weekly verbal diagnostic assessment based on classwork.</p> <p><b>HT3 Key Outcomes:</b></p> <p>Understand colour theory and how to use a colour wheel to work out which primary colours make secondary colours, demonstrate improved watercolour painting skills.</p> <p><b>HT4 Key Outcomes:</b></p> <p>Create an extended colour wheel including the tertiary colours, create a colour banner that demonstrates successful blending of colours on the colour wheel.</p>	<p>Understand what texture is and how to create texture through mark making techniques.</p> <p>Students will produce creative work, explore their own ideas, become proficient in drawing, painting and design techniques, evaluate artistic works and study great artists.</p> <p>Explore what texture is, mark making techniques and effects, the works of Van Gogh, replicating textures using pencil and tone range, creating a pen texture page demonstrating different textures and techniques, blending skills in watercolour backgrounds, creating an abstract pen texture page.</p>	<p>Understand what is meant by an artist page, how to annotate and critique artist work and creating an artist copy.</p> <p>Students will produce creative work, explore their own ideas, become proficient in drawing, painting and design techniques, evaluate and analyse creative works using the language of art, craft and design, know about great artists including Klimt, Monet, Franz Marc, and understand the historical and cultural development of their art forms.</p> <p>Explore analytical skills when writing about chosen artist's work, the stylistic features and techniques of an artist, the influence an artist had on art history, how to arrange a set of artist images, how to create a detailed artist page, how to create an artist copy.</p>	<p><b>HT5 &amp; HT6:</b></p> <p>Key assessment sketchbook pages – abstract pen texture page &amp; pen texture box page (HT5), artists research page &amp; artists copy (HT6).</p> <p>Weekly verbal diagnostic assessment based on classwork.</p> <p><b>HT5 Key Outcomes:</b></p> <p>Create a well measured and presented pen texture page demonstrating a range of mark making ideas, create an abstract pen texture page.</p> <p><b>HT6 Key Outcomes:</b></p> <p>Create a detailed and informative artist research page that includes annotation and detailed analytical responses to a chosen artist's work, create an artist copy, demonstrate sound understanding of artist's stylistic features and techniques.</p>